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# eDMX4 PRO ISODIN Interface



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**USER MANUAL**

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## 1. INTRODUCTION

Thanks for purchasing a DMXking.com product. Our aim is to bring you high quality products with great features we know you'll appreciate. We ship only what's required which is why there's no CD or printed manual in the box, this is part of our commitment to minimizing environmental impact.

This user manual covers features up to v3.13 firmware. Some functionality may not be available with earlier firmware versions.

## HARDWARE AND FIRMWARE VERSIONS

From time to time minor hardware changes occur in our products usually small feature additions or unseen optimizations. The table below lists eDMX4 PRO ISODIN product variants. Check the product label for P/N details.

Part Number	Feature addition
0118-1.0	Initial product release

Firmware updates are released on a semi-regular basis. We recommend updating to the latest available firmware version so all product features are available. Please take note the user manual reflects latest firmware version features unless otherwise noted.

Firmware Version	Comments
v3.5	Initial release
v3.6	Fixed eDMX4 PRO ISODIN port allocation mismatch. **Critical update to replace v3.5
v3.7	DMXworkshop excess ArtPoll bytes accepted, Full frame DMX512 option DMX-IN & DMX-OUT, Broadcast ArtNet playback over network, ArtPollReply includes UID report, ArtNet fail safe modes, NTP time sync and time zone with DST, DMX-IN & DMX-OUT re-mapping channel offset, Timeout all sources for DMX-IN, sACN CID fix for multiple DMX-IN ports on same universe, sACN Universe Sync enhancements, Recording from DMX-IN sources, Default Gateway added to ArtIpProg, Numerous Record/playback enhancements (see eDMX Recorder manual).
V3.8	ArtPollReply message excess byte trimmed, Volume label report, End of show playback timing for improved show looping.
V3.9	Improved merge source handling at end of show playback for seamless looping with merge. Master script final show entry now checks individual show script.
V3.10	ArtPoll handling fix for Madrix.
V3.11	Alternate ArtNet port added. NTP time sync at startup increased attempts. DMX-OUT Channel offset with Full Frame option now correctly handled. RDM Discovery message PortID corrected. RDM message length error corrected.
V3.12	RDM functionality where physical ports have same universe allocated. YAML configuration file load from SD card. ArtNet universe data accepted from alternate ArtNet port alongside standard ArtNet port.
V3.13	CRON tab entries expanded to 20. CRON run option to delay start until NTP response. Special feature request for 24hr long show skip ahead to current time upon start. Snapshot scene load/update from SD card upon startup. Snapshot write to SD card file.

## MAIN FEATURES

- Wide input power range 8-28Vdc.
- DIN rail mounted compact form factor.
- Static or DHCP IPv4 network addressing.
- Supported operating systems: Any with Ethernet networking support. Windows, MAC OS, Linux, iOS, Android....
- eDMX4 PRO ISODIN - 4x DMX512 Out or DMX512 In with Art-Net, sACN E1.31 and E1.20 RDM support
- Art-Net broadcast, Art-Net II,3 & 4 unicast, sACN/E1.31 Multicast and sACN Unicast support
- Merge 2 incoming Art-Net/sACN streams per output channel with both HTP and LTP options
- Merge Art-Net/sACN + DMX input -> DMX output(s)
- Merge 2x DMX input -> DMX output(s)
- Split 1x DMX input -> 3x DMX outputs
- sACN Priority takeover for multi-tier controller arrangements
- Mix and match ArtNet with sACN merge/priority sources
- DMX-IN and DMX-OUT channel offset re-mapping
- User configuration of Art-Net Node short and long names
- 1500V Isolation between every port
- DMX ports with 3 pin screw terminal plugs.
- E1.11 Higher Protection Level "DMX512-A Protected" device
- Fully compatible with all software and hardware that supports Art-Net I, II, 3 & 4 and sACN protocols
- Works with your existing console if Art-Net or sACN external nodes are supported
- Universe Sync Art-Net, sACN and Madrix Post Sync
- Recording and playback to microSD card (not included). See eDMX PRO Record / Playback manual
- Standalone show playback without computer or network connection
- Internal clock with NTP time sync for timed playback
- Configuration utility with basic Art-Net output/input test functionality
- Accessory port for external show triggering and future add on devices
- Firmware updates can be performed by end user

**eDMX4 PRO ISODIN products consider Art-Net 00:0:0 to be Universe 1 (i.e. offset by 1) so there is an easy mapping between sACN/E1.31 and Art-Net.**

## 2. EXTERIOR VIEW

### FRONT VIEW



Network 10/100Mbps RJ45 socket. Pluggable terminal block for 8-28Vdc power input. Four 3way pluggable terminal block connectors for DMX512.

### STATUS LED TABLE

LED	Indication
Protocol	Protocol activity. Flash Yellow = Art-Net/sACN. Solid Yellow = Firmware Update mode.
Network	Network activity. Green = Link, Flash = Traffic

### 3. DEFAULT CONFIGURATION

All eDMX4 PRO ISODIN units ship with default IP address settings. Please reconfigure network settings as required before use.

Parameter	Default Setting
IP Address	192.168.0.112
Subnet Mask	255.255.255.0
Default Gateway	192.168.0.254
IGMPv2 Unsolicited Report	<i>Unchecked</i>
Network Mode	Static IP address

DMX512 Port configuration parameter defaults.

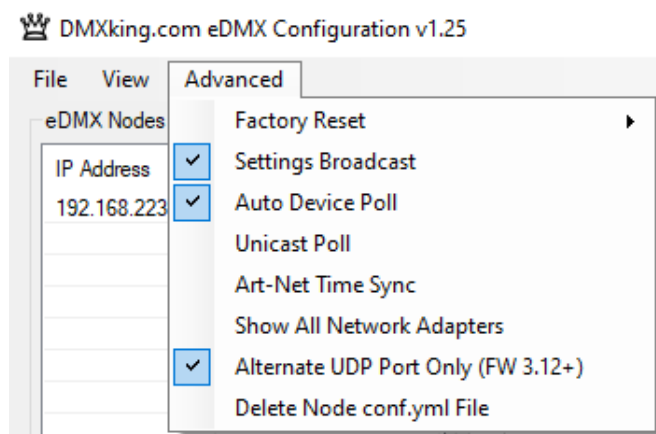
Parameter	Default Setting
Async Update Rate	40 [DMX512 frames per second]. Universe Sync will override.
Port Operation Mode	DMX-OUT
Timeout all sources	<i>Unchecked</i>
Channel Offset	0
Fixed IP	0.0.0.0 [Only for DMX IN – Unicast to 1 IP address only]
Merge Mode	HTP
Full DMX Frame	<i>Unchecked</i>
*Broadcast Threshold	10 [Art-Net II/3/4 unicasting up to 10 nodes]. Set to 0 for Art-Net I broadcast on DMX IN ports.
Unicast IP [DMX-IN]	0.0.0.0
sACN Priority [DMX-IN]	100
RDM Discovery Period [DMX-OUT]	0s / RDM Disabled
RDM Packet Spacing [DMX-OUT]	1/20s
DMX-OUT Failsafe Mode	Hold Last
Recall DMX Snapshot at startup	<i>Unchecked</i>
DMX512 Universe	1-4 [Net 00, Subnet 0, Universe 0-3] <b>Note: sACN Universe 1 = Art-Net 00:0:0</b>

\*Global threshold for all DMX-IN ports, configured in Port A settings tab.

## 4. CONFIGURATION UTILITY

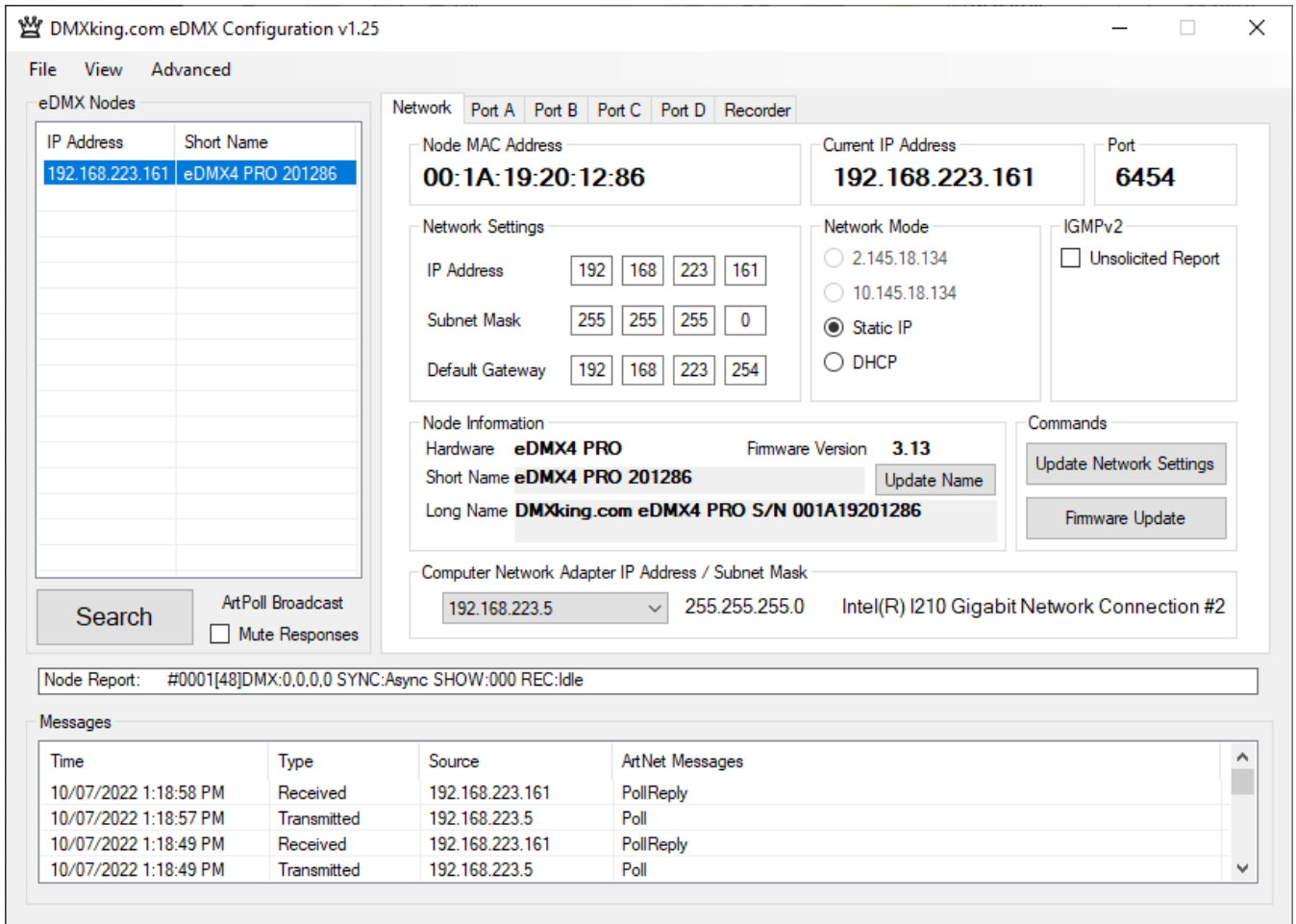
The eDMX Configuration utility provides a simple interface to all device parameters. Typically, these are set once during initial configuration and left untouched. If you are not confident in setting up network IP Address, Subnet Mask and Default Gateway parameters please get in touch with your distributor. DHCP is supported from firmware v2.14 onwards.

From firmware v3.12+ and eDMX Configuration v1.23+ primary Art-Net UDP 6454 and an alternate UDP 16454 port may be used for device configuration. This is helpful when simultaneously running eDMX Configuration and a lighting control application. Automatic selection of alternate port is performed upon utility startup if the primary Art-Net port is unavailable. It is also possible to lock eDMX Configuration to the alternate port via the Advanced menu. Note that DMXking nodes are always listening on both primary and alternate ports so there is no device configuration required to change.



**IMPORTANT:** Firmware v3.11 and older. Once you've finished configuring your eDMX product close the configuration utility before starting your lighting control application if it's running from the same computer.

From eDMX Configuration v1.24+ an eDMX Node configuration can be saved/loaded from a simple Key:Value YAML file. Select the node and perform Load/Save accessible in the File menu. Firmware v3.12+ can load configuration from a file named "conf.yml" off the SD card.



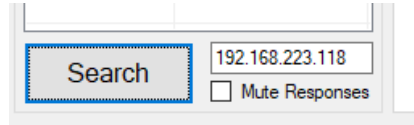
Before starting the eDMX Configuration utility please ensure your computer has appropriate IPv4 network settings, for example IP 192.168.0.100 Subnet 255.255.255.0 Gateway 192.168.0.254.

Upon startup eDMX nodes are automatically detected and displayed by IP address. To poll for new devices or just check the communications is okay by clicking **Search**. From v1.16 polling is automatic every 8 seconds but can be disabled through the **Advanced | Auto Device Poll** menu option. **Mute Responses** option prevents any new nodes from being listed regardless of their status on the network. With large node counts this can be helpful.

Click on the desired node’s entry and all Settings will be retrieved. Note that if no response is received the settings will be greyed out and no additional tabs visible. An activity box shows both transmitted and received messages to help with diagnosing communication issues. If your network configuration has multiple adapters and or IP addresses you should select the same network range as the eDMX from the **Network Adapter IP Address** dropdown box and also ensure the subnet mask is appropriate.

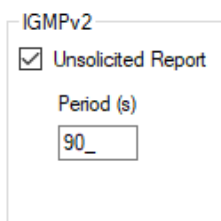
Utility v1.20 uses **Settings Broadcast** by default which allows node settings to be updated regardless of the network adapter subnet range. This only works if all detected nodes are firmware v3.0+ and is automatically disabled otherwise.

Unicast single node discovery and configuration is possible by selecting **Advanced | Unicast Poll** and entering the destination IPv4 address then click Search. This will function over routed networks provided a **Default Gateway** has been specified in the node Network Settings.





All eDMX/LeDMX/ultraDMX PRO nodes provide IGMPv2 Reports necessary to participate in a multicast environment as necessary for sACN/E1.31 protocol. Sometimes due to network infrastructure issues an IGMP querier is not present and in these situations, you can opt to have the node generate ongoing unsolicited IGMPv2 Reports.



IGMPv2

Unsolicited Report

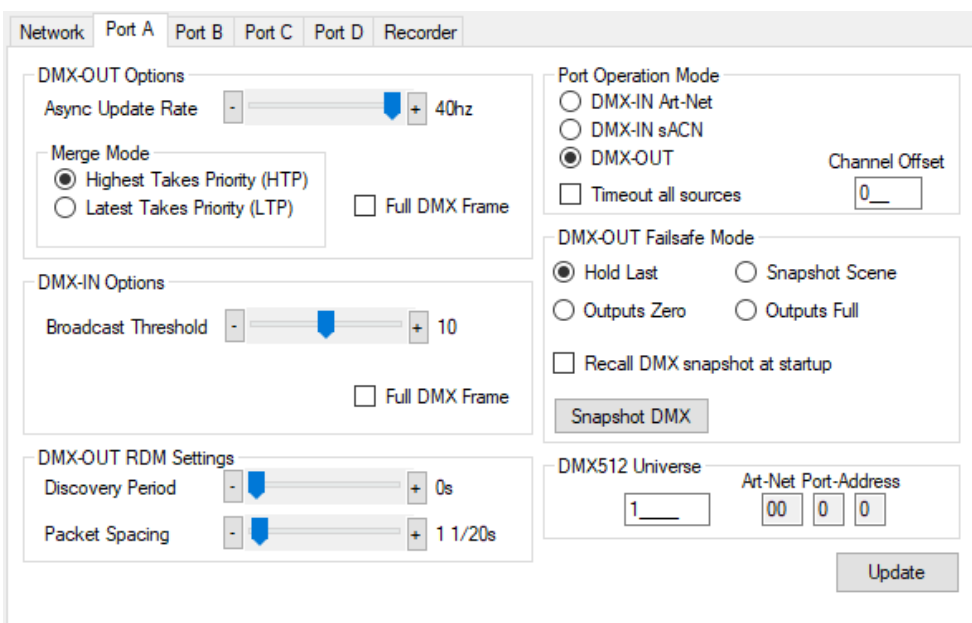
Period (s)

90\_

To change the node Network Settings make applicable changes then click **Update Network Settings**.

Selecting **Firmware Update** will prompt for an appropriate firmware file and upload upon confirmation. A built-in boot loader permits updating of the eDMX firmware. We do not recommend performing firmware updates over routed networks. Note only signed encrypted firmware files from DMXking.com can be successfully loaded to ensure you won't brick your device by accident. Future firmware releases for this product will be in the form 0118-500-VersionMajor.VersionMinor.enc

## PORT TAB



Network Port A Port B Port C Port D Recorder

**DMX-OUT Options**

Async Update Rate - [Slider] + 40hz

Merge Mode

Highest Takes Priority (HTP)

Latest Takes Priority (LTP)

Full DMX Frame

**DMX-IN Options**

Broadcast Threshold - [Slider] + 10

Full DMX Frame

**DMX-OUT RDM Settings**

Discovery Period - [Slider] + 0s

Packet Spacing - [Slider] + 1 1/20s

**Port Operation Mode**

DMX-IN Art-Net

DMX-IN sACN

DMX-OUT

Timeout all sources

Channel Offset 0\_

**DMX-OUT Failsafe Mode**

Hold Last

Snapshot Scene

Outputs Zero

Outputs Full

Recall DMX snapshot at startup

Snapshot DMX

**DMX512 Universe**

1\_

Art-Net Port-Address 00 0 0

Update

**Port Operation Mode: DMX-OUT**

The screenshot shows the configuration interface for Port A. The 'Port Operation Mode' is set to 'DMX-IN sACN'. The 'DMX512 Universe' is set to 1, and the 'Art-Net Port-Address' is set to 0000. The 'DMX-IN sACN Priority' is set to 100. The 'DMX-OUT Options' section shows 'Async Update Rate' at 40hz and 'Merge Mode' set to 'Highest Takes Priority (HTP)'. The 'DMX-IN Options' section shows 'Broadcast Threshold' at 10 and 'Unicast IP' at 0.0.0.0. The 'DMX-OUT Failsafe Mode' is set to 'Hold Last'. The 'Channel Offset' is set to 0. The 'Update' button is visible at the bottom right.

**Port Operation Mode: DMX-IN sACN with sACN Priority 100**

DMX512 ports can be individually configured as either DMX-OUT, with automatic dual sACN/Art-Net protocol support, or DMX-IN, with manually selected sACN or Art-Net protocol. When configured as DMX-IN a single **Unicast IP** address destination may be specified but in the majority of applications leaving this field at 0.0.0.0 is appropriate.

**Timeout all sources** can be used to override default ArtNet defined behavior of holding the last sent or received frame forever.

- DMX-OUT mode: Whenever 2 sources are present and being merged together a 2<sup>nd</sup> source will always timeout when the stream stops. In DMX-OUT mode if **Timeout all sources** is unchecked and Hold Last mode selected the output will hold last frame forever. **Timeout all sources** checked and Failsafe Mode other than Hold Last selected will cause the output to change to Zero, Full or Snapshot Scene.
- DMX-IN mode: An ArtNet or sACN stream is generated upon receiving DMX512 on the port. **Timeout all sources** checked will cause this stream to end a few seconds after the DMX512 signal stops.

**Channel Offset** provides simple re-mapping for both DMX-OUT and DMX-IN port configurations. Set to 0 for no re-mapping.

- DMX-OUT mode: Incoming ArtNet or sACN stream(s) are re-mapped so channel 1 is pushed up to channel 1+N. When channel 1+N exceeds 512 the incoming stream channels are ignored/lost.
- DMX-IN mode: Incoming DMX512 is re-mapped so channel 1 is pushed up to channel 1+N on the outgoing ArtNet or sACN stream. When incoming DMX512 channel 1+N exceeds 512 to channels are ignored/lost.

Make changes to the applicable Port settings then click **Update**. Changes on all port tabs are updated regardless of which tab the **Update** button is clicked.

## RECORDER TAB

Network Port A Port B Port C Port D Recorder

**Recorder Settings**

- Playback Enable
- Record Enable
- Playback Merge
- Record Monitor
- Network Playback

**Show Settings**

- B/O Show After Stop
- Hold Last Scene
- Last Show Recall

**TFTP**

- Read Access
- Write Access
- Restricted Client IP:

**Time**

NTP Server IP:

NTP Poll Interval:  Hours

Time Zone:

US Date Format  CRON wait

**Daylight Savings**

DST Enabled

Specified  Recurring

DST Begin:

Month:

Week Num:

Week Day:

Hour:

**Show Triggering**

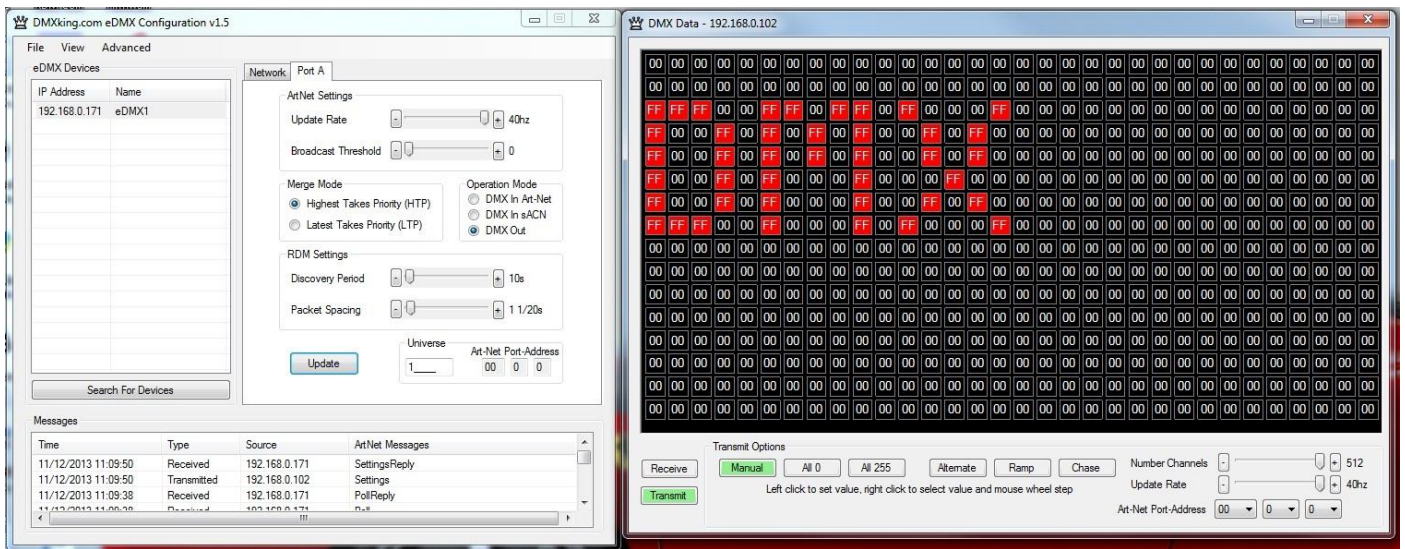
- eDMX Trigger  Up/Down/Go
- eDMX Control  Skip Script
- Playback Trigger Universe
- Universe:
- Playback Group:
- Playback Master Level
- DMX Channel:
- Show Run Until Complete
- Broadcast Triggers
- Record Trigger Universe
- Universe:
- DMX Channel:

Please refer to the eDMX PRO Recorder manual for more information. This functionality is common to all eDMX PRO, LeDMX PRO and ultraDMX2 PRO devices except eDMX1 PRO which does not include an SD card socket.

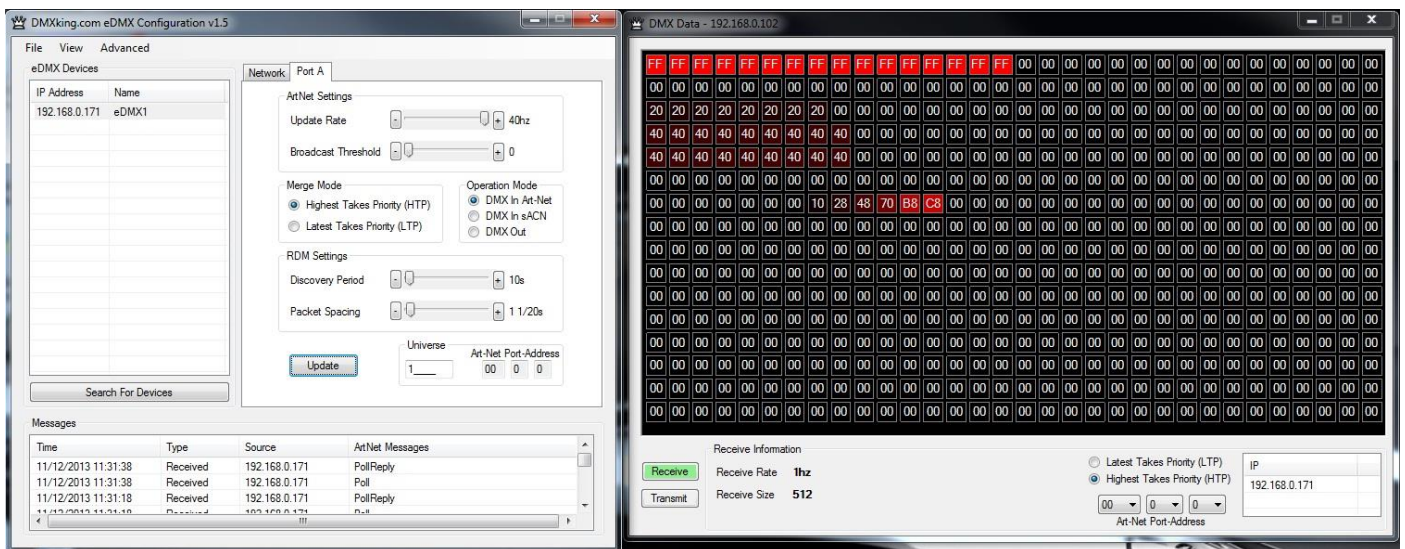
## DMX DISPLAY FUNCTION

Select **View | DMX Display** for a simple DMX512 test utility. To generate an Art-Net output stream click Transmit then select one of the 6 Transmit Options and change Art-Net Universe as applicable. When in Manual mode you can click on any of the channels (represented by small boxes with hexadecimal channel level inside) to set ON level and double click to set zero. The mouse scroll wheel adjusts a channel by a defined increment. Channel number increases left to right, top to bottom and the roaming tool tip provides information about a specific channel.

Both the ON level and mouse wheel step can be set by right clicking anywhere within the black display area. Number of channels transmitted and the refresh rate can be adjusted using the applicable sliders adjacent to transmit options.



Changing to Receive mode will display the selected Art-Net universe number with merged streams if more than 1 is present. Note Art-Net II unicast is not supported meaning only Art-Net broadcast streams are displayed.



The DMX Display utility works with any manufacturers Art-Net hardware and can be useful for diagnostics and simple testing of DMX512 fixtures.

## NODE REPORT

From firmware v3.3+ each node provides a brief status report indicating DMX frame rates, SYNC status, SHOW playback selection and REcorder status.

```
Node Report: #0001[11]DMX:40,40,40,40 SYNC:Async SHOW:000 REC:Idle
```

Above an eDMX4 PRO reports Port A,B,C,D at 40fps with no synchronization present (Async mode) and the recorder state Idle.

```
Node Report: #0001[7]DMX:0,0,0,0 SYNC:Async SHOW:000 REC:No SD
```

In the example above the recorder status indicates there is No SD card present.

## ART-NET NODE NAME

The Art-Net protocol supports device naming which can make larger installations more manageable. Both Short Name (17 characters) and Long Name (63 characters) for an eDMX Device can be edited in the Node Information box.

Node Information	
Hardware	<b>eDMX4 PRO</b> Firmware Version <b>3.13</b>
Short Name	<b>eDMX4 PRO 201286</b> <input type="button" value="Update Name"/>
Long Name	<b>DMXking.com eDMX4 PRO S/N 001A19201286</b>

## FACTORY RESET

This is a last resort option if for whatever reason incorrect or forgotten device network settings have rendered your device unusable. A word of warning – this function will factory reset **\*ALL\*** eDMX devices on your network so it's critical to separate off the device requiring reset. We recommend directly connecting a computer and eDMX device using a network cable so there's no chance of additional eDMX devices accidentally being reset too.

Several warnings are presented before the command is sent. This function is not intended for use with eDMX/LeDMX PRO and ultraDMX2 PRO devices and will not have any effect in firmware 3.0+.

## SUMMARY OF SETTINGS

Parameter	Usage
MAC Address	Factory programmed Ethernet MAC address
IP Address	IPv4 network address
Subnet Mask	Subnet mask, typically 255.0.0.0, 255.255.0.0 or 255.255.255.0 for class A,B & C respectively
Default Gateway	Address of network gateway (router) for communications beyond local subnet
Network Mode	DHCP or Static IPv4
IGMPv2 Unsolicited Report	IGMPv2 Report messages sent at 5-255 second intervals
Port Operation Mode	DMX-IN Art-Net, DMX-IN sACN, DMX OUT (both Art-Net and sACN are always enabled). Fixed IP is 0.0.0.0 by default which equates to multicast sACN or automatic unicast/broadcast Art-Net. Setting a Fixed IP forces DMX-IN ArtNet or sACN unicast to 1 IP only.
Timeout all sources	Last Art-Net or sACN stream source if lost will timeout DMX-OUT. Loss of DMX-IN signal will timeout outgoing ArtNet or sACN stream.
Channel Offset	Re-mapping for DMX-OUT or DMX-IN streams
Async Update Rate	DMX512 output frame rate/frequency. Universe Sync takes precedence.
Merge Mode	HTP (Highest Takes Precedence - dimmers), LTP (Last Takes Precedence – moving lights)
Full DMX Frame	Force DMX-OUT or DMX-IN to full 512 channel frames with zero levels filling gaps
Broadcast Threshold	0 = Force Art-Net broadcast mode, > 0 Art-Net II/3/4 unicast until threshold (DMX-IN)
Unicast IP	Single IPv4 destination for unicast ArtNet or sACN from DMX-IN
sACN Priority	DMX-IN sACN Priority value assigned to sACN stream. 0 – 200, default 100
RDM Discovery Period	Number of seconds between internally initiated RDM Discovery attempt. Setting Discovery Period = 0s will <b>disable RDM</b>
RDM Packet Spacing	Number of 1/20sec intervals enforced minimum between RDM messages on DMX line
DMX-OUT Failsafe Mode	ArtNet failsafe mode selection. Timeout All Sources must be checked for all options other than Hold Last.
Recall DMX snapshot at startup	Recall snapshot scene at power on and output until Art-Net or sACN stream received. Snapshot DMX button records current DMX output to snapshot memory.
DMX Universe	sACN 1-63999 which is translated to an Art-Net Port-Address (Net:Sub:Uni). Setting DMX Universe = 1 results in sACN Universe = 1 and Art-Net 00:0:0 (Universe 1 = Art-Net Universe 0)



## 5. PORTS, MERGING, PRIORITY AND DMX INPUT

### PORTS AND MERGING

Each DMX Port is fully independent which allows for configurations including setting multiple ports to the same universe. A commonly used configuration for eDMX4 PRO ISODIN is 4x isolated DMX512 outputs of the same universe, thus turning the eDMX4 into a 1 universe Art-Net/sACN node + 4 port isolated splitter.

eDMX PRO nodes are capable of several advanced merging and stream selection functions usually only found on higher priced equipment. Support for both HTP (Highest Takes Precedence) and LTP (Latest Takes Precedence) merging of 2 sources producing a single DMX512 output thus permitting 2 controllers to simultaneously operate on 1 lighting rig. To achieve DMX stream merging simply send 2 Art-Net or sACN streams on the same Universe and configure the applicable DMX OUT port merge scheme HTP or LTP. If the number of sources exceeds 2 only the first 2 will be processed and all new streams that appear are simply dropped. Possible merging sources are:

Source	Notes
Art-Net I, II, 3 or 4	Priority 100 is assigned to permit Art-Net + sACN merge/priority functionality.
sACN / E1.31	Only sACN sources of the same Priority will be HTP or LTP merged.
DMX-IN Art-Net	Configure DMX-IN port universe to match a DMX-OUT port universe. Priority is locked to 100 since Art-Net does not have a Priority value.
DMX-IN sACN	Configure DMX-IN port universe to match a DMX-OUT port universe. Priority is defined by the port configuration sACN Priority.

### SUPPORTED MERGING COMBINATIONS

Source 1	Source 2	Notes
Art-Net	Art-Net	Sources are timed out 3 seconds after last received frame.
sACN / E1.31	sACN / E1.31	Sources will end immediately upon sACN stream termination flag, otherwise 3 second timeout after last received frame.
Art-Net	sACN / E1.31	Art-Net source timed out 3 seconds after last received frame, sACN stream termination flag otherwise 3 second timeout after last received frame.
DMX-IN	Art-Net	Merge external DMX512 source with incoming Art-Net stream.
DMX-IN	sACN / E1.31	Merge external DMX512 source with incoming sACN stream.
DMX-IN (1)	DMX-IN (2)	Merge 2 external DMX512 sources. Priority is defined by the respective port configuration sACN Priority.

### SACN / E1.31 PRIORITY

At any time if a higher priority sACN stream, on the same Universe, is received it will take over control a DMX-OUT port regardless of other incoming streams or merging. When an sACN stream is stopped gracefully via a stream terminate message the eDMX port will immediately revert to whatever other sources are present, otherwise the default stream timeout of 3 seconds applies. If you want to HTP/LTP merge two sACN streams together they must be of the same priority.

## SACN / E1.31 PRIORITY – DMX RECEIVE

When a port is configured for DMX-IN sACN operation the sACN Priority can be set. This permits DMX Inputs to generate sACN multicast or unicast streams with a specific priority.

## DMX512 IN – UNICAST / BROADCAST / MULTICAST

When you feed a DMX512 signal into an eDMX Port configured as **DMX-IN Art-Net** the following will determine Art-Net unicast or broadcast:

1. If Broadcast Threshold = 0 the frame is always broadcast on the IP subnet.
2. If Broadcast Threshold > 0 and number of detected Art-Net II/3/4 devices "subscribed" to that universe is less than the threshold the frame is unicast to each device.
3. If Broadcast Threshold > 0 and the number of detected Art-Net II/3/4 devices "subscribed" to that universe is greater than the threshold the frame is broadcast on the subnet.
4. If Broadcast Threshold > 0 and zero Art-Net II/3/4 devices are "subscribed" to that universe the frame is broadcast on the subnet.
5. If Fixed IP is not 0.0.0.0 the frame is only unicast to the specified IPv4 address.

As you can see there are multiple ways broadcast could occur. The implementation is done like this to ensure compatibility with mixed Art-Net I/II/3/4 device networks but still permit unicast when Art-Net II/3/4 devices are used exclusively.

For **DMX-IN sACN** multicast frames will be generated when Fixed IP is 0.0.0.0 otherwise frames are unicast to the specified destination.

## 6. COMPATIBLE SOFTWARE

Art-Net/sACN and DMX512 are the most commonly used lighting control protocols with roots in simple theatrical light dimming. These days almost any lighting or stage effect equipment may be controlled using DMX512 (with explicit exclusion of anything involving potentially dangerous operations such as pyrotechnics) including moving lights, LED screens, fog machines and laser displays.

The DMXking.com eDMX4 unit is a 4 universe Art-Net/sACN device designed for use with computer based show control software or expansion of lighting console outputs. It replaces an entire lighting console allowing the user to perform sophisticated shows with little more than a laptop. There are many free and commercial software packages available and by selecting Art-Net as your DMX device compatibility is guaranteed.

Check the following page for a short list of compatible software:

<http://dmxking.com/control-software>

## 7. TECHNICAL SPECIFICATIONS

- Dimensions: 22.5x100x120mm (WxHxD)
- Weight: 0.15kg
- DC Power input 8-28Vdc, 2.5W max. Typical current consumption @ 12Vdc 250mA
- DMX512 connector: 3 way screw terminal block.



- 1500V isolation on each port.
- Ethernet 10/100Mbps Auto MDI-X port.
- Internal DMX512-A line biasing termination as per ANSI E1.20 RDM requirements
- Art-Net, Art-Net II, Art-Net 3, Art-Net 4 and sACN/E1.31 support.
- ANSI E1.20 RDM compliant with RDM over Art-Net.
- Universe Sync Art-Net, sACN and Madrix Post Sync.
- Both HTP and LTP merging of 2 Art-Net streams per port
- sACN Priority
- Internal merging capability with DMX In and DMX Out ports on same Universe.
- IPv4 Addressing
- IGMPv2 for multicast network management
- DMX512 Frame Rate: Adjustable per port
- DMX512 Port Electrical Protection: DMX512-A Protected as per E1.11-2008
- Operating temperature -10°C to 50°C non-condensing dry environment

## 8. WARRANTY

### DMXKING.COM HARDWARE LIMITED WARRANTY

#### **What is covered**

This warranty covers any defects in materials or workmanship with the exceptions stated below.

#### **How long coverage lasts**

This warranty runs for one year from the date of shipment from an authorized DMXking.com distributor.

#### **What is not covered**

Failure due to operator error or incorrect application of product. Opening the unit voids the warranty.

#### **What DMXking.com will do**

DMXking.com will repair or replace, at its sole discretion, the defective hardware. Return shipping costs from our service facility in New Zealand shall be free of charge.

#### **How to obtain service**

Contact DMXking.com directly by email [sales@dmxking.com](mailto:sales@dmxking.com)

## 9. DECLARATIONS (FCC & CE)

### FEDERAL COMMUNICATIONS COMMISSION (FCC) DECLARATION OF CONFORMITY

Responsible Party: JPK Systems Limited  
PO Box 493  
Pukekohe 2340  
New Zealand

declares that the product eDMX4 PRO ISODIN complies with Part 15 of the FCC rules.

Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

### EEC DECLARATION

We

JPK Systems Limited  
PO Box 493  
Pukekohe 2340  
New Zealand

declare under our sole responsibility that our product eDMX4 PRO ISODIN conforms to the requirements of Council Directives 89/336/EEC and 73/23/EEC and therefore complies with the requirements of Council Directive 73/23/EEC, (The Low Voltage Directive) on the harmonisation of the laws of Member States relating to electrical equipment designed for use within certain voltage limits as amended by Article 13 of Council Directive 93/68/EEC

- EN 55103-1
- EN 55103-2
- EN 60065

Signed: Jason Kyle

Date: 1 November 2018

Position: Managing Director